

# Fast Fourier Transform

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## FFT Algorithms

- Developed by Cooley and Tukey in 1965
- Revolutionised signal processing and paved the way for DSP.
- Various forms exist:
  - ↳ Decomposition in Frequency (DIF)
  - ↳ Decomposition in Time (DIT)
  - ↳ Radix-4, Radix-2
- Critical for filtering and convolution

## Idea behind FFT

**DFT:**

$$X(k) = \sum_{n=0}^{N-1} x_p(n) e^{-j2\pi \frac{kn}{N}} = \sum_{n=0}^{N-1} x_p(n) W_N^{nk}, \quad 0 \leq k \leq N-1$$

Requires  $N^2$  multiplication and  $N^2$  addition.

Can this be reduced by finding more efficient ways of calculating  $X(k)$ ?

Subdividing the DFT into smaller DFTs is the solution!

## Decimation in time (DIT)

**DFT:**

$$X(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi \frac{kn}{N}} = \sum_{n=0}^{N-1} x(n) W_N^{nk}, \quad 0 \leq k \leq N-1$$

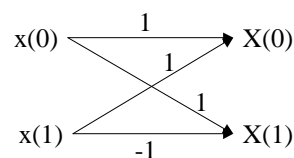
**2 Points DFT:**

$$X(k) = \sum_{n=0}^1 x(n) W_2^{nk} = x(0)W_2^0 + x(1)W_2^{1k}$$

$$W_2 = e^{j\frac{2\pi}{2}} = -1$$

$$X(0) = x(0) + x(1)$$

$$X(1) = x(0) - x(1)$$



No complex multiply!

Butterfly structure

## Decimation in time 4 points DFT

### 4 Points DFT:

$$X(k) = \sum_{n=0}^3 x(n) W_4^{nk} = x(0)W_4^{0k} + x(1)W_4^{1k} + x(2)W_4^{2k} + x(3)W_4^{3k}$$

$$W_4^{0k} = W_2^{0k}$$

$$W_4^{2k} = W_2^{1k}$$

$$X(k) = x(0)W_2^0 + x(2)W_2^{1k} + W_4^k [x(1)W_4^{0k} + x(3)W_4^{2k}]$$

$$X(k) = \text{DFT}_2[x(n)]_{n \text{ even}} + W_4^k \text{DFT}_2[x(n)]_{n \text{ odd}}$$

$$X(k) = X_1(k) + W_4^k X_2(k)$$

$$\text{where } x_1(n) = x(2n) \text{ and } x_2(n) = x(2n+1)$$

## Decimation in time 4 points DFT

### 4 Points DFT:

$$X(k) = X_1(k) + W_4^k X_2(k)$$

$$X_1(k+2) = X_1(k)$$

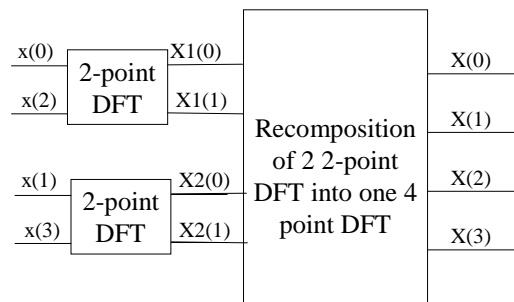
$$X_2(k+2) = X_2(k)$$

$$X(0) = X_1(0) + X_2(0)$$

$$X(1) = X_1(1) + W_4^1 X_2(1)$$

$$X(2) = X_1(0) - X_2(0)$$

$$X(3) = X_1(1) - W_4^1 X_2(1)$$



## Decimation in time: Example

Example:  $x(n) = [0 \ 1 \ 2 \ 3]$

$$X_1(0) = x(0) + x(2) = 2$$

$$X_1(1) = x(0) - x(2) = -2$$

$$X_2(0) = x(1) + x(3) = 4$$

$$X_2(1) = x(1) - x(3) = -2$$

$$W_4^1 = e^{-\frac{j2\pi}{4}} = e^{-\frac{j\pi}{2}} = -j$$

$$X(0) = X_1(0) + X_2(0) = 6$$

$$X(1) = X_1(1) + W_4^1 X_2(1) = -2 + 2j$$

$$X(2) = X_1(0) - X_2(0) = -2$$

$$X(3) = X_1(1) - W_4^1 X_2(1) = -2 - 2j$$

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4.7

## Decimation in time: 8 points case

$$X(k) = \sum_{n=0}^7 x(n)W_8^{nk}, \quad k = 0, 1, \dots, 7$$

$$X(k) = x(0)W_8^{0k} + x(1)W_8^{1k} + x(2)W_8^{2k} + x(3)W_8^{3k} + x(4)W_8^{4k} + x(5)W_8^{5k} + x(6)W_8^{6k} + x(7)W_8^{7k}$$

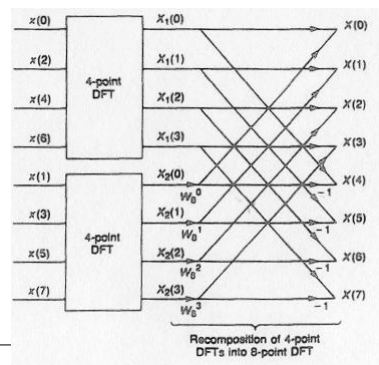
$$X(k) = x(0)W_8^{0k} + x(2)W_8^{2k} + x(4)W_8^{4k} + x(6)W_8^{6k} + W_8^{1k} [x(1)W_8^{0k} + x(3)W_8^{2k} + x(5)W_8^{4k} + x(7)W_8^{6k}]$$

$$W_8^{2nk} = W_4^{nk}$$

$$X(k) = x(0)W_4^{0k} + x(2)W_4^{1k} + x(4)W_4^{2k} + x(6)W_4^{3k} + W_8^{1k} [x(1)W_4^{0k} + x(3)W_4^{1k} + x(5)W_4^{2k} + x(7)W_4^{3k}]$$

$$X(k) = X_1(k) + W_8^k X_2(k)$$

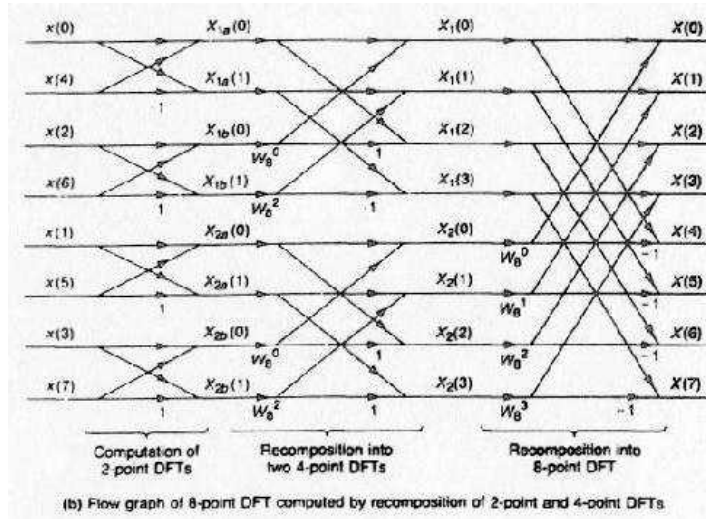
$$W_8^{k+4} = -W_8^k$$



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4.8

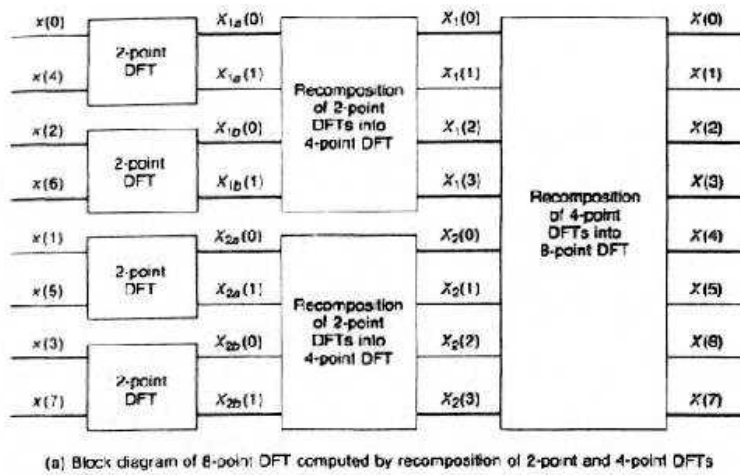
## Decimation in time: 8 points case



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4.9

## Decimation in time: 8 points case



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4.10

## Decimation in time: general case

$$\begin{aligned}
 X(k) &= \sum_{n=0}^{N-1} x(n) e^{-j2\pi \frac{kn}{N}} = \sum_{n=0}^{N-1} x(n) W_N^{nk} \\
 &= \sum_{\substack{n \text{ even} \\ n=0}} x(n) W_N^{nk} + \sum_{\substack{n \text{ odd} \\ n=1}} x(n) W_N^{nk} \\
 &= \sum_{l=0}^{N/2-1} x(2l) W_N^{2lk} + \sum_{l=0}^{N/2-1} x(2l+1) W_N^{(2l+1)k}
 \end{aligned}$$

$$\begin{aligned}
 X_1\left[k + \frac{N}{2}\right] &= X_1(k) \quad , \quad X_2\left[k + \frac{N}{2}\right] = X_2(k) \\
 W_N^{k+N/2} &= W_N^k W_N^{N/2} = -W_N^k
 \end{aligned}$$

BUT :

$$W_N^{2k} = e^{-j2\pi \frac{2k}{N}} = e^{-j2\pi \frac{k}{N/2}} = W_{N/2}^k$$

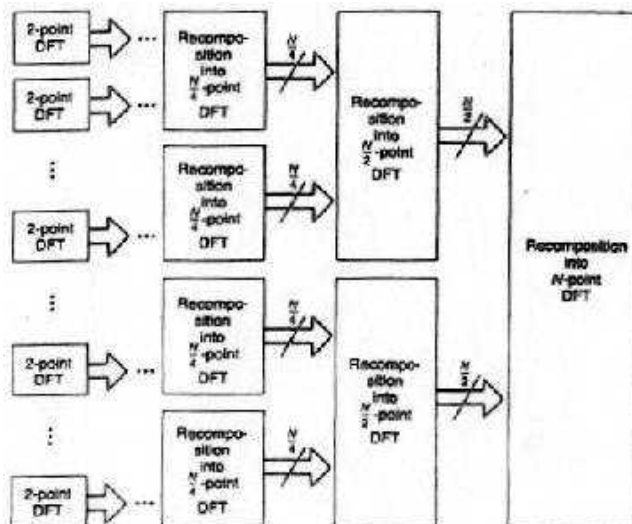
$$\begin{aligned}
 X(k) &= \sum_{l=0}^{N/2-1} x(2l) W_{N/2}^{lk} + W_N^k \sum_{l=0}^{N/2-1} x(2l+1) W_{N/2}^{lk} \\
 &= \sum_{l=0}^{N/2-1} X_1(l) W_{N/2}^{lk} + W_N^k \sum_{l=0}^{N/2-1} X_2(l) W_{N/2}^{lk} \\
 &= X_1(k) + W_N^k X_2(k)
 \end{aligned}$$

$$\begin{aligned}
 x_1(n) &= x(2n), \quad n = 0, 1, \dots, N/2-1 \\
 x_2(n) &= x(2n+1), \quad n = 0, 1, \dots, N/2-1
 \end{aligned}$$

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4.11

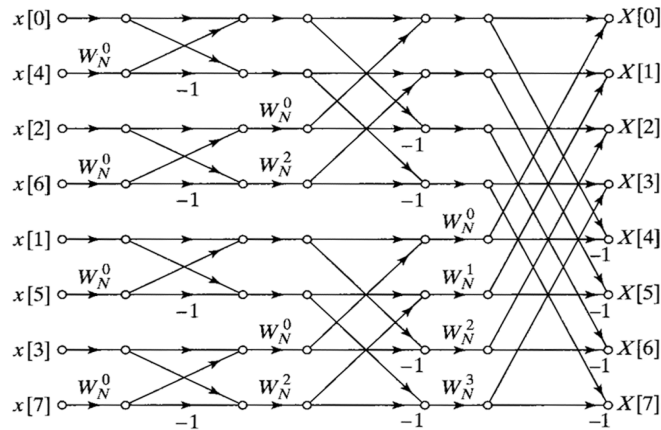
## Decimation in time: general case



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4.12

## Decimation in time: general case



## Using FFTs for inverse DFTs

- We've always been talking about forward DFTs in our discussion about FFTs .... what about the inverse FFT?

$$x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] W_N^{-kn}; \quad X[k] = \sum_{n=0}^{N-1} x[n] W_N^{kn}$$

- One way to modify FFT algorithm for the inverse DFT computation is:
  - ↳ Replace  $W_N^k$  by  $W_N^{-k}$  wherever it appears
  - ↳ Multiply final output by  $1/N$
- This method has the disadvantage that it requires modifying the internal code in the FFT subroutine

## A better way to modify FFT code for inverse DFTs

- Taking the complex conjugate of both sides of the IDFT equation and multiplying by  $N$ :

$$Nx^*[n] = \sum_{k=0}^{N-1} X^*[k]W_N^{kn}; \text{ or } x[n] = \frac{1}{N} \left[ \sum_{k=0}^{N-1} X^*[k]W_N^{kn} \right]^*$$

- This suggests that we can modify the FFT algorithm for the inverse DFT computation by the following:
  - ↳ Complex conjugate the input DFT coefficients
  - ↳ Compute the *forward* FFT
  - ↳ Complex conjugate the output of the FFT and multiply by  $1/N$
- This method has the advantage that the internal FFT code is undisturbed; it is widely used.

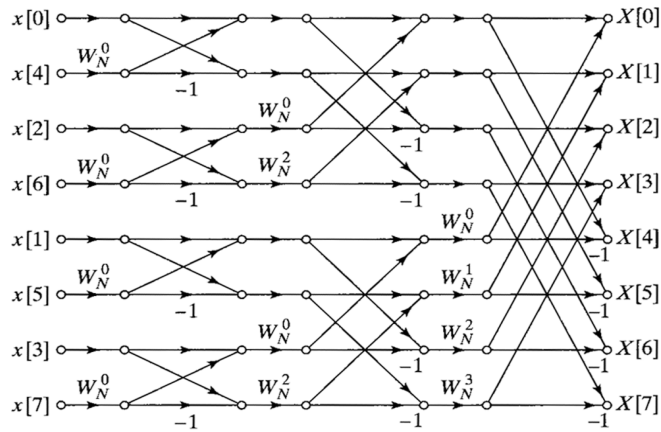
## Alternate FFT structures

- We developed the basic decimation-in-time (DIT) FFT structure in the last lecture, but other forms are possible simply by rearranging the branches of the signal flowgraph
- Consider the rearranged signal flow diagrams on the following panels .....



### Alternate DIT FFT structures (continued)

- DIT structure with input bit-reversed, output natural (OSB 9.10):

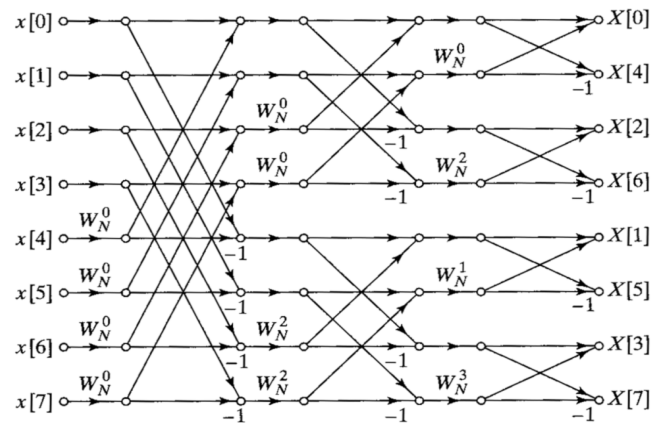


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4.17

### Alternate DIT FFT structures (continued)

- DIT structure with input natural, output bit-reversed (OSB 9.14):

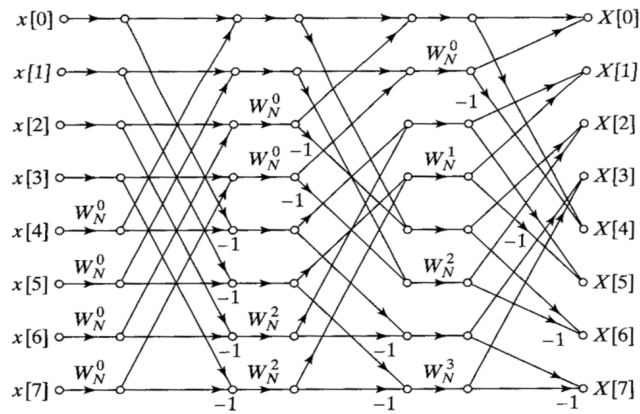


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4.18

### Alternate DIT FFT structures (continued)

- DIT structure with both input and output natural (OSB 9.15):

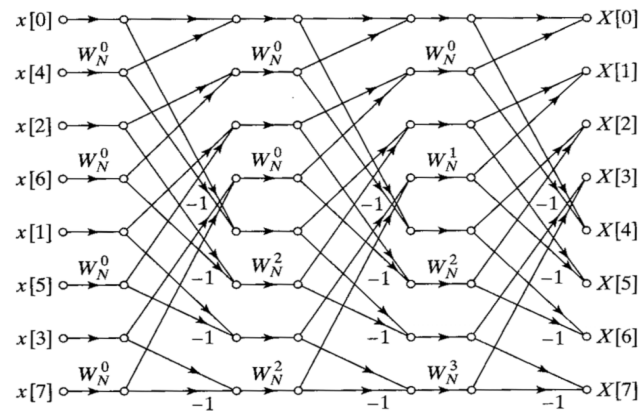


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4.19

### Alternate DIT FFT structures (continued)

- DIT structure with same structure for each stage (OSB 9.16):



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4.20

## Comments on alternate FFT structures

- A method to avoid bit-reversal in filtering operations is:
  - ↳ Compute forward transform using natural input, bit-reversed output (as in OSB 9.10)
  - ↳ Multiply DFT coefficients of input and filter response (both in bit-reversed order)
  - ↳ Compute inverse transform of product using bit-reversed input and natural output (as in OSB 9/14)
- Latter two topologies (as in OSB 9.15 and 9.16) are now rarely used

## The decimation-in-frequency (DIF) FFT algorithm

- Decimation in frequency is an alternate way of developing the FFT algorithm
- It is different from decimation in time in its development, although it leads to a very similar structure

## The decimation in frequency FFT (continued)

- Consider the original DFT equation ....

$$X[k] = \sum_{n=0}^{N-1} x[n]W_N^{nk}$$

- Separate the first half and the second half of time samples:

$$\begin{aligned} X[k] &= \sum_{n=0}^{(N/2)-1} x[n]W_N^{nk} + \sum_{n=N/2}^{N-1} x[n]W_N^{nk} \\ &= \sum_{n=0}^{(N/2)-1} x[n]W_N^{nk} + W_N^{(N/2)k} \sum_{n=0}^{(N/2)-1} x[n+(N/2)]W_N^{nk} \\ &= \sum_{n=0}^{(N/2)-1} [x[n] + (-1)^k x[n+(N/2)]] W_N^{nk} \end{aligned}$$

- Note that these are not  $N/2$ -point DFTs

## Continuing with decimation in frequency ...

$$X[k] = \sum_{n=0}^{(N/2)-1} [x[n] + (-1)^k x[n+(N/2)]] W_N^{nk}$$

- For  $k$  even, let  $k = 2r$

$$X[k] = \sum_{n=0}^{(N/2)-1} [x[n] + (-1)^{2r} x[n+(N/2)]] W_N^{n2r} = \sum_{n=0}^{(N/2)-1} [x[n] + x[n+(N/2)]] W_{N/2}^{nr}$$

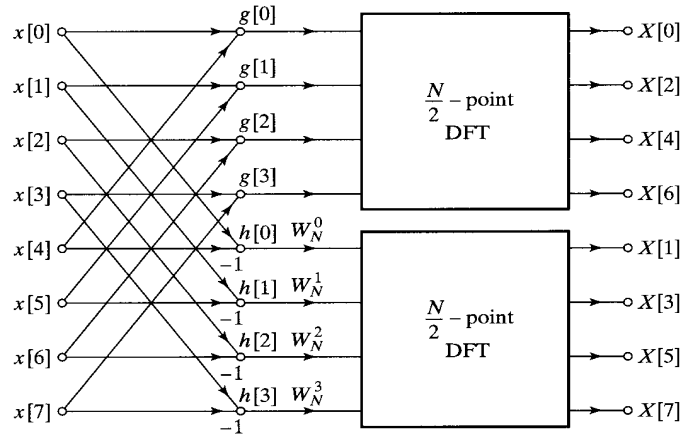
- For  $k$  odd, let  $k = 2r + 1$

$$\begin{aligned} X[k] &= \sum_{n=0}^{(N/2)-1} [x[n] + (-1)^{2r} (-1) x[n+(N/2)]] W_N^{n(2r+1)} \\ &= \sum_{n=0}^{(N/2)-1} [x[n] - x[n+(N/2)]] W_N^n W_{N/2}^{nr} \end{aligned}$$

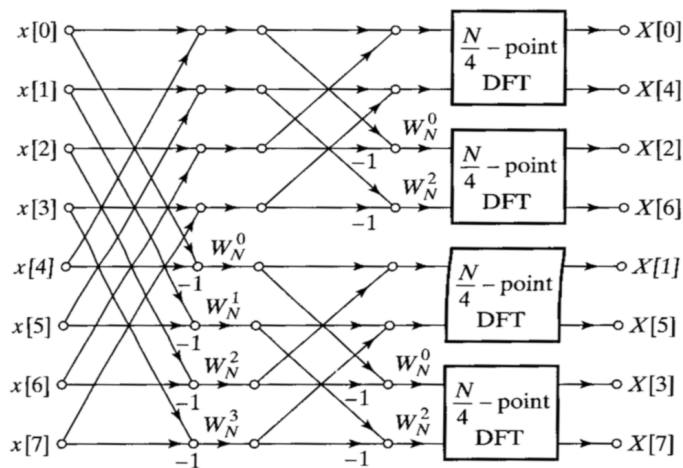
- These expressions are the  $N/2$ -point DFTs of

$$x[n] + x[n+(N/2)] \text{ and } [x[n] - x[n+(N/2)]] W_N^n$$

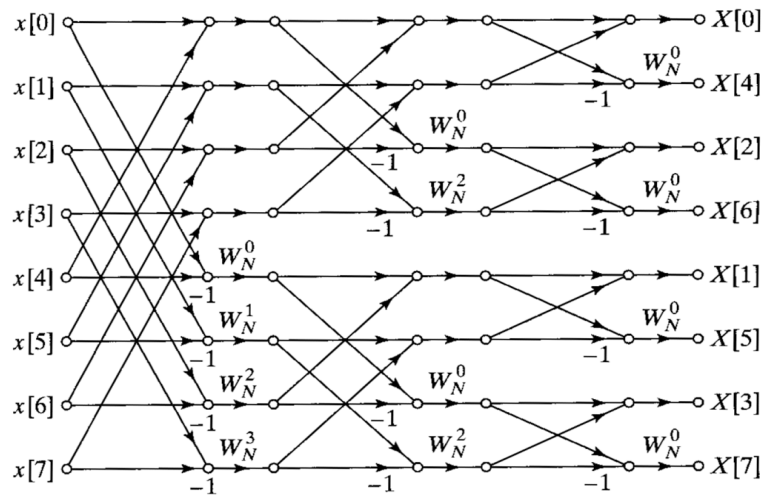
These equations describe the following structure:



Continuing by decomposing the odd and even output points we obtain ...



... and replacing the  $N/4$ -point DFTs by butterflies we obtain



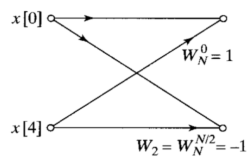
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4.27

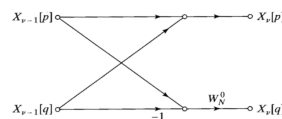
The DIF FFT is the transpose of the DIT FFT

- To obtain flowgraph transposes:
  - Reverse direction of flowgraph arrows
  - Interchange input(s) and output(s)

• DIT butterfly:



DIF butterfly:



• Comment:

- We will revisit transposed forms again in our discussion of filter implementation

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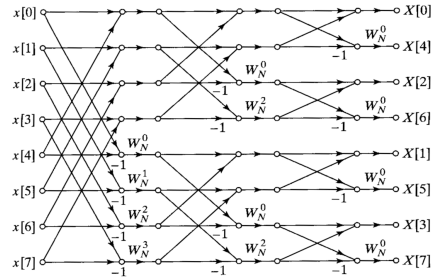
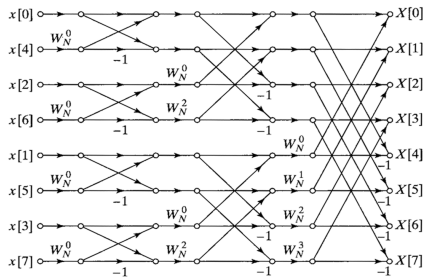
4.28

## The DIF FFT is the transpose of the DIT FFT

Comparing DIT and DIF structures:

**DIT FFT structure:**

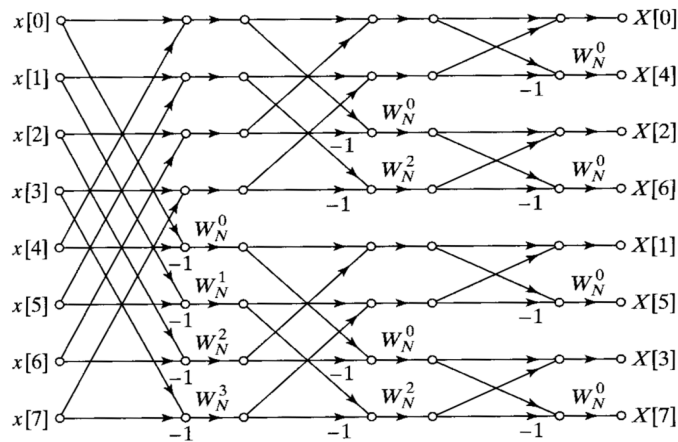
**DIF FFT structure:**



Alternate forms for DIF FFTs are similar to those of DIT FFTs

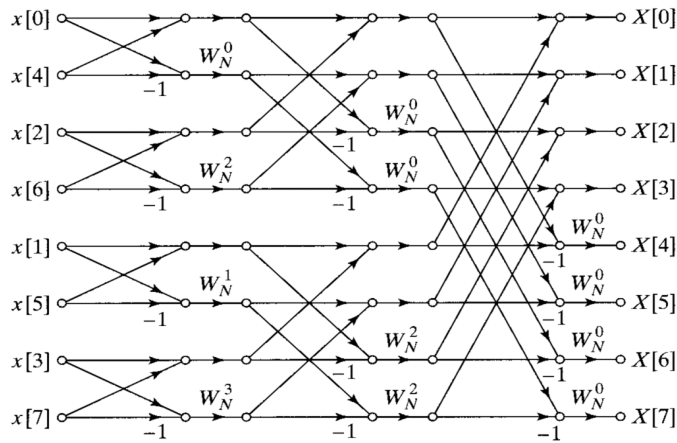
## Alternate DIF FFT structures

- DIF structure with input natural, output bit-reversed (OSB 9.20):



### Alternate DIF FFT structures (continued)

- DIF structure with input bit-reversed, output natural (OSB 9.22):

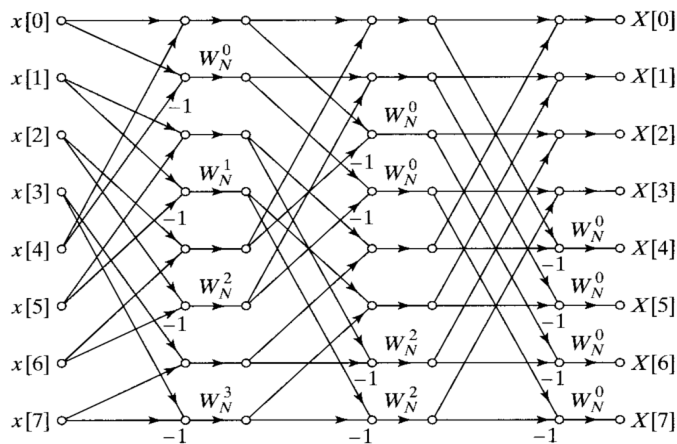


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4.31

### Alternate DIF FFT structures (continued)

- DIF structure with both input and output natural (OSB 9.23):



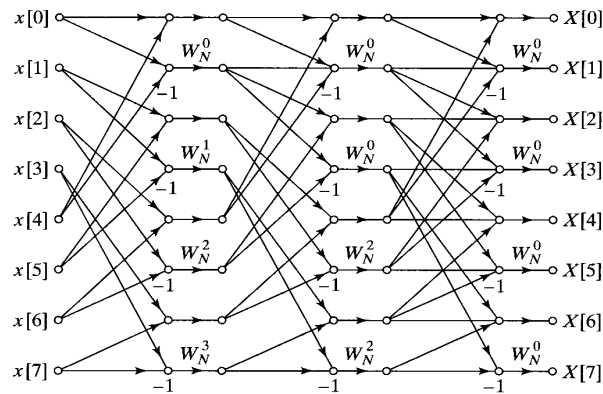
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4.32



## Alternate DIF FFT structures (continued)

- DIF structure with same structure for each stage (OSB 9.24):



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4.33

## FFT structures for other DFT sizes

- Can we do anything when the DFT size  $N$  is not an integer power of 2 (the non-radix 2 case)?
- Yes! Consider a value of  $N$  that is not a power of 2, but that still is highly factorable ...

Let  $N = p_1 p_2 p_3 p_4 \dots p_v$ ;  $q_1 = N / p_1$ ,  $q_2 = N / p_1 p_2$ , etc.

- Then let

$$\begin{aligned}
 X[k] &= \sum_{n=0}^{N-1} x[n] W_N^{nk} \\
 &= \sum_{r=0}^{q_1-1} x[p_1 r] W_N^{p_1 r k} + \sum_{r=0}^{q_1-1} x[p_1 r + 1] W_N^{(p_1 r + 1)k} + \sum_{r=0}^{q_1-1} x[p_1 r + 2] W_N^{(p_1 r + 2)k} + \dots
 \end{aligned}$$

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4.34

### Non-radix 2 FFTs (continued)

- An arbitrary term of the sum on the previous panel is

$$\begin{aligned} & \sum_{r=0}^{q_1-1} x[p_1r+l]W_N^{(p_1r+l)k} \\ &= \sum_{r=0}^{q_1-1} x[p_1r+l]W_N^{p_1rk}W_N^{lk} = W_N^{lk} \sum_{r=0}^{q_1-1} x[p_1r+l]W_{q_1}^{rk} \end{aligned}$$

- This is, of course, a DFT of size  $q_1$  of points spaced by  $p_1$

### Non-radix 2 FFTs (continued)

- In general, for the first decomposition we use

$$X[k] = \sum_{l=0}^{p_1-1} W_N^{lk} \sum_{r=0}^{q_1-1} x[p_1r+l]W_{q_1}^{rk}$$

- Comments:

- ↳ This procedure can be repeated for subsequent factors of  $N$
- ↳ The amount of computational savings depends on the extent to which  $N$  is “composite”, able to be factored into small integers
- ↳ Generally the smallest factors possible used, with the exception of some use of radix-4 and radix-8 FFTs

## Summary

- We have considered a number of alternative ways of computing the FFT:
  - ↳ Alternate implementation structures
  - ↳ The decimation-in-frequency structure
  - ↳ FFTs for sizes that are non-integer powers of 2
  - ↳ Using standard FFT structures for inverse FFTs